

Instructions for assembling the Isle Royale Games

For one game set, start with: six sheets of cardstock, six envelopes, a sheet of game instructions and a ziplock bag.

A. Six sheets of cardstock

1. Die of Disease or Predation?
2. Die of Disease or Predation?
3. Die of Disease or Predation? / Breeding Success?
4. Summer Forage?
5. Winter Forage?
6. Moose Cards

Cut these (27 cards per sheet) and sort into piles by their card type.

B. Six envelopes

Label these with the following labels:

(Printed color labels should have some with the sets.)

1. Die of Disease or Predation?
2. Fall: Breeding Success?
3. Winter Forage?
4. Summer Forage?
5. Moose
6. Extra Cards (For Expansion)

Next sort the cards into the envelopes as follows. (Any leftover cards go into envelope 6, "Extra Cards".)

1. Die of Disease or Predation?
27 Survive
2 Get Sick and Die
1 Eaten by a Wolf
2. Fall: Breeding Success?
8 Find a Mate and Get Pregnant
2 Do Not Find a Mate
3. Winter Forage?
13 Enough: Baby Born At End of Spring
2 Barely Enough: Pregnancy Fails
1 Not Enough: Die of Starvation

4. Summer Forage?
 - 12 Enough: Calf Weaned At End of Summer
 - 2 Barely Enough: Survive Baby Dies
 - 1 Not Enough: Die of Starvation
5. Moose: Put them all in the one envelope. Players will use these as needed.
6. Extra Cards (For Expansion): Stuff all of the leftovers in here. You'll see extras in all of the above categories plus some other cards, such as "other" on the back of some of the "Die of Disease or Predation".

Stuff all the envelopes into the ziplock bag and add the two-sided sheet of game instructions.

That's one set.

Lather, rinse, repeat. Good luck.